Study of Attacks, Routing Protocols and Security challenges in VANET

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Abstract—*The current progress in development of Wireless Communication in Vehicular Ad hoc Network (VANET) has provided emerging platform for industrialists and researchers. Vehicular Ad hoc Networks are multihop networks with no fixed infrastructure in which the vehicles are communicate with each other (V to V) and vehicles are communicate with RSU (V to RSU) in dynamic environment. It consists of of moving vehicles communicating with each other in different zones and continuously sharing traffic information for knowing traffic status. One of the main challenging tasks in VANET is to route the traffic data efficiently from source vehicles to destination vehicles. Designing an efficient routing protocol for VANET is a tedious task. Also due to wireless medium it is vulnerable to several attacks. Since attacks mislead the network operations, security is mandatory for successful deployment of such technology. This survey paper gives brief overview of different routing protocols. Also attempt has been made to identify major safety issues and challenges associated with different routing protocols. In this paper the previous research works are provides the guidelines in field of security to protect network from different attacks. The packet dropping attack is dropping the all traffic information and also only description of proposed scheme is also discussed. This survey is presents the detail description of VANET with previous work and also confirm the presence of attacker in network.*

Keywords:- *VANET, IDS, Routing Protocols, Security, Attack.*

I. INTRODUCTION

A wireless communication is ubiquitous because of its flexibility to adapt to different scenarios. Mobile Ad Hoc Networks (MANETS) is a term coined for the continuously varying network topology handheld mobiles devices. Vehicular Ad Hoc Networks (VANETS) is one of its types. It deploys the concept of continuously varying vehicular motion. The nodes or vehicles as in VANETS can move around with no boundaries on their route and rate. (VANET) involves vehicle to vehicle (V2V), vehicle to roadside (V2R) or vehicle to infrastructure (V2I) communication [1].VANET generally consist of On Board Unit (OBU) and Roadside Units (RSUs). OBUs enables short-range wireless adhoc network to be formed between vehicles. Each vehicle comprises of hardware unit for determining correct location information using GPS. Roadside Units (RSUs) are placed across the road for infrastructure communication. The number of RSU to be used depends upon the communication protocol. VANET provide assistance to vehicle drivers for communication and coordination among themselves in order to avoid any critical situation through Vehicle to Vehicle communication [2] e.g. road side accidents, traffic jams, speed control, free passage of emergency vehicles and unseen obstacles etc. Besides safety applications VANET also provide comfort applications to the road users. Due to the dynamic nature of nodes in VANET the routing of data packets is much complex. Several factors like the type of the road, daytime, weather, traffic density and even the driver himself affect the movements of vehicles on a road. Hence, the network topology change frequently, and the routing protocol used has to adapt itself to these instantaneous changes continuously. The paper is organized in VII sections. In Section II we discuss about VANET Overview. Section III highlights some of the standards for wireless access in VANET communication. Section IV provides an overview about VANET routing protocols. In Section V describes the types of attack in VANET and the section VI is classify the attacks in VANET. The Section VII is provides the ides about to do work against hole attack and in section VIII the idea of secure VANET routing is mentioned then at last the paper closes with a conclusion mentioned in section IX.

II. VANET OVERVIEW

A. Intelligent Transportation System (ITS)

In Intelligent Transportation Systems (ITS) [3], each vehicle broadcast the information to the vehicular network or transportation agency, which then uses this information to ensure safe and free-flow of traffic. The possible communication configurations in ITS are inter-vehicle, vehicle to roadside, and routing-based communications [4] all this configurations requires precise and up-to-date surrounding information.

B. Inter-vehicle Communication

Inter-vehicle communication support multi-hop multicast/broadcast over a multiple hops to a group of receivers. ITS is generally concerned with the activity on the road ahead and not on road behind. Naive broadcasting and intelligent broadcasting [4] are the two message forwarding methods used in inter-vehicle communications Naive broadcasting believes on the periodic broadcasting of message, if the message is from a vehicle behind it then vehicle ignores the message, but if the message comes from a vehicle ahead then the receiving vehicle sends its own broadcast message to vehicle behind it. Due to the large number of messages, probability of message collision increases which lowers the message delivery rate and increases its time of delivery. The problem is overcome using intelligent broadcasting. It uses acknowledgment

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address limiting the number of messages broadcast for emergency events only.
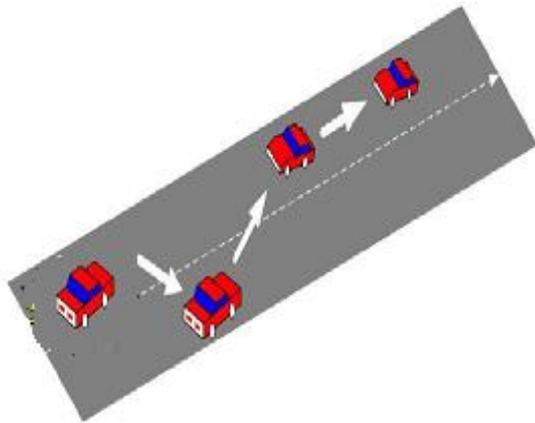

Fig.1. Inter-vehicle communication

C. Vehicle-to-roadside communication

In this type of communication, vehicle communication is done using single hop broadcasting method. This type of configuration provides ample amount of bandwidth link between communicating parties. In vehicle to roadside communication the maximum load for proper communication is given to the road side unit, it controls the speed of vehicle when it observes that a vehicle violates the desired speed limit, it delivers a broadcast message in the form of an auditory or visual warning, requesting the driver to reduce speed.
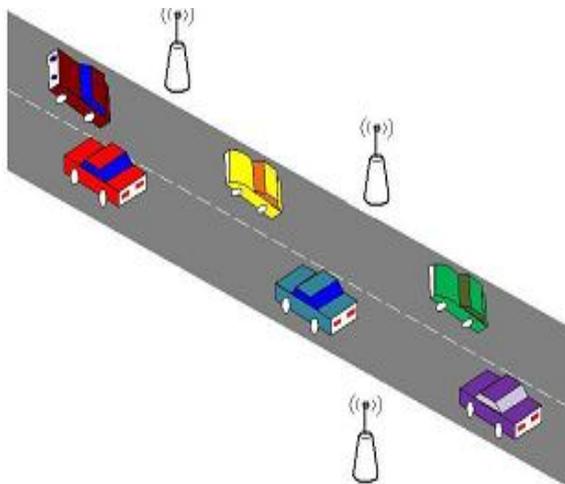

Fig. 2. Vehicle-to-Roadside Unit Communication

Vehicle-to-roadside communication is shown in Fig. 2. Here RSU sends broadcast messages to all the equipped vehicles.

D. Routing-based communication

Multi-hop unicast method is used in routing-based communication configuration. While sending the message, the vehicle sends message using multi-hop fashion until it reaches to the desired vehicle. Receiving vehicle then sends a unicast message to the requested vehicle. Fig. 1 and Fig.2 shows the routing-based

communication in VANET. Here any sender vehicle sends message to destination vehicle C using routing protocols. Standards for wireless access in VANET.

III. STANDARDS FOR WIRELESS ACCESS IN VANET

Vehicular environment supports different communication standards that relate to wireless accessing. The standards are generally helpful for the development of product to reduce the cost and it also helps the users to compare competing products. These standards are as follows: Fig. 2. Vehicle-to-Roadside Unit Communication.

A. A. Dedicated Short Range Communication (DSRC)

It provides a communication range from 300m to 1Km. The V2V and V2R communication takes place within this range. DSRC [5, 6] uses 75MHz of spectrum at 5.9GHz, which is allocated by United States Federal Communications Commission (FCC). This provides half duplex, 6-27 Mbps data transferring rate. DSRC is a free but licensed spectrum. Free means FCC does not charge for usage of that spectrum and licensed means it is more restricted regarding of its usage. The DSRC spectrum is organized into 7 channels each of which is 10 MHz wide. Out of these 7 channels, one of the channel is reserved only for safety communication. Two channels are used for special purpose like critical safety of life and high power public safety and rests of the channels are service channels.

B. IEEE 1609-standards for Wireless Access in Vehicular Environments (WAVE)

It is also known as IEEE 802.11p. It supports the ITS applications, for a short range communications. In WAVE, V2V and V2R communication uses 5.85-5.925 GHz. frequency range. It provides real time traffic information improving performance of VANET. It also benefits the transport sustainability. It contains the standard of IEEE 1609 [7, 8, 9]. This is upper layer standard. It uses Orthogonal Frequency Division Multiplexing techniques to divide the signal into various narrow band channels. This also helps to provide a data transferring rate of 3, 4.5, 6, 9, 12, 18, 24 and 27 Mbps in 10 MHz channels.

IV. ROUTING PROTOCOLS DESCRIPTION

In MANET currently, there are mainly two types of routing protocols in MANETs, namely, topological routing and geographic routing [10, 11, 12]. In topological routing, mobile nodes utilize topological information to construct routing tables or search routes directly. In geographic routing, each node knows its own position and makes routing decisions based on the position of the destination and the positions of its local neighbors. The investigation of topological routing has lasted for decades, and a variety of topological routing protocols have been developed. Generally, the topological routing protocols can be further divided into two categories, namely, proactive routing and reactive routing. In proactive routing, route information is propagated periodically in the network.

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Thus, each node can maintain a routing table containing route entries to other nodes. When packets arrive at an intermediate node, the next hop can be selected by looking up the routing table. Destination-sequenced distance-vector (DSDV) [7] routing is referred to as a well-known example of proactive routing. In reactive routing, no routing table is maintained at the nodes. When needed, the source node triggers a route search procedure to discover the routing path to the destination. Both ad hoc on-demand distance vector (AODV) [8] routing and dynamic source routing (DSR) [9] are referred to as representative examples of reactive routing. By exploiting the strength and avoiding the weakness of each type, hybrid topological routing protocols are proposed, for example, Zone Routing Protocol (ZRP) [10], which maintains a k-hop routing zone proactively and triggers the inter-zone route discovery reactively.

V. TYPES OF ATTACK IN VANET

Attacks on Mobile Ad hoc Networks can be classified as active and passive attacks, depending on whether the normal operation of the network is disrupted or not [13, 14, 15].

A. Passive Attack

In passive attacks, an intruder the data exchanged without altering it. The attacker does not actively initiate malicious actions to cheat other hosts. The goal of the attacker is to obtain information that is being transmitted, thus violating the message confidentiality. Since the activity of the network is not disrupted, these attackers are difficult to detect.

B. Active Attack:

In active attacks, an attacker actively participates in disrupting the normal operation of the network services. A malicious host can create an active attack by modifying packets or by introducing false information in the ad hoc network. It confuses routing procedures and degrades network performance. Active attacks can be divided into internal and external attacks.

C. External Attack

External Attacks are carried by nodes that are not legitimate part of the network. In external attacks, it is possible to disrupt the communication of an organization from the parking lot in front of the company office.

D. Internal Attack

Internal Attacks are from compromised nodes that were once legitimate part of the network. In ad hoc wireless network as authorized nodes, they are much more severe and difficult to detect when compared to external attacks.

VI. ATTACKS CLASSIFICATION

The types of attacks against can be classified is as follows:

A. Black Hole Attack

This is one of the security attack occur in VANET. In this attack the attacker node refuses to participate or even drop the data packet [16]. Hence the effect of this type of attack is most dangerous to the vehicular network.

B. Malware

Malware is a malicious software whose aim to disrupt the normal operation. This attack is carried out by insider. This attack is introduced in the network when the software update is received by car's VANET units and roadside station.

C. Broadcast Tampering

In this type of attack the attackers introduces false safety messages into the network. This message sometime hides the traffic warnings [17]. This leads to the critical situation like accidents and road congestions'.

D. Spamming

Spamming are the messages which are of no use to the users like advertisements. The aim of such attack is to consume bandwidth and increase the transmission latency. Due to lack of centralized administration the controlling on such attack is difficult.

E. Greedy Drivers

Greedy drivers are those who try to attack for their own benefit. These drivers cause overload problem for RSU This leads to delay in service to the authorized users. On increasing number of such drivers the authorized users faced slow services.

F. Denial of Service

Denial of Service (DOS) [18] is one of the most serious level attacks in vehicular network. In DOS attack, the attacker jams the main communication medium and network is no more available to legitimate users. The main aim of DOS attacker is to prevent the authentic users to access the network services. DOS attack also causes the attacks like DDOS (Distributed Denial Of service) which is one of the sever attack in vehicular environment. The aim of this attack is to slow down the network. Jamming is also one of the kinds of DOS attack which jams the channel, thus not allowing other users to access the network services.

G. Replay Attack

This attack happens when an attacker replays the transmission of earlier information to take advantage of the situation of the message at time of sending [19].

H. Tunnelling

This attack happens when an attacker connects two distant parts of the Adhoc network using an extra communication channel as a tunnel. As a result, two distant nodes assume they are neighbors and send data using the tunnel [20]. The attacker has the possibility of conducting a traffic analysis or selective forwarding attack.

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I. Message Tampering

In this attack the valuable or even critical traffic safety messages can be manipulated. This is done by attacker by modifying, dropping or corrupting the messages [21].

VII. LITERATURE SURVEY

The work done in field of VANET security is mentioned in this section. The previous work is not very old but considers the recent researches for survey.

This paper [22] proposed a mechanism for consistent communication in VANET all the way through proficient routing protocol. If malicious nodes are there in a VANET, they may effort to reduce network connectivity and thereby undermine the network's security by pretending to be cooperative but in achieve dropping any data they are predestined to pass on. The developed protocol is capable to identify malicious node in network, and consequently change the route for packet distribution. It must compute the routes in a fast, loop free, optimal resource usage, and up to date approach. Additionally, they must keep the procedure of route continuance as confined as possible.

In this paper [23] the conviction calculation is based on position of vehicle. Sender vehicle broadcasts its route request message (RREQ) for finding the secure location within the communication range in the network. Sender vehicle receives the route reply message (RREP) from various vehicles then source vehicle computes ratio of vehicles to find out that weather a particular location is trusted or not. Computation of trusted location using RSU- Source vehicle now asks to RSU about location. Source vehicle will receive location information from RSU and that information will be fully trusted by RSU. If prerecorded information is not present to RSU about particular location. Then RSU sends Reply packet to TA (as police vans, ambulance and post office vehicles) and ask for suggestions. Now TA will send reply to RSU and then RSU will send message to source vehicle.

In this paper [23], they have understood a VANET in which nearby vehicles can communicate into the same direction only and with those vehicles which are available within the network range. Geographical positioning and timing related conditions are fulfilled with global positioning services receivers. To get the time instantaneous either at receiving side or sending side, there is no any disturbance. All the vehicles have their matchless individuality number which is also known as vehicle identity. This vehicle identity can be a permanent for a particular vehicle during its life-cycle but it can also be ruined if it is found as a malicious vehicle, a graphical overview of algorithm into the network. Vehicles have their own public key (*KX*) and private key which are useful to encrypt or to decrypt the information either at sender side or receiver side.

In this paper [24], they consider the security against DoS attacks. Actually the mobile vehicles or nodes in VANET share a wireless medium as well a radio signal can be pretentious, causing the service to be corrupted. There are a collection of different attack strategies that an attacker can carry out in order to obstruct. For each intermediate node the value of the PDR (Packet Delivery Ratio) is intended in different time instant. In the case where the packet rate successfully delivered decreases. If its value is below a certain threshold, and attacked node receives the same packet multiple times a DoS attack is detected. This mechanism can be used to improve the performance of network.

VIII. EXPECTED OUTCOME

The description of proposed RSU is mentioned in the following points. In this research we proposed a three different scenario in same traffic system. Here the first scenario is of normal VANET communication in V to V network, second d is applied prevention through RSU stationary unit, means the second secure scenario is of V to RSU communication. The normal V to RSU communication is better but not against malicious attacker, it implies that some extra information is required to identify attacker by RSU. It has been observed that although active research is being carried out in this area, the proposed solutions are not complete in terms of effective and efficient routing security. There are limitations on all solutions. They may be of high computational or communication overhead In future we try to proposed a security scheme against packet dropping attack through RSU unit that can collect and analyze audit data for the entire network. So according to that above definition we conclude MANET is distributed nature and can't trust to any of the mobile devices because we cannot manage the every time of topology changes on the network. This is very big challenge. So that particular point we create the trust based routing against the malicious attack in MANET.

IX. CONCLUSION

The number of vehicles is cross the road and terminals like RSU units. The RSU unit is observe the traffic status information sending by the vehicles in limited range to identified the further traffic status from leading vehicles. In this paper a range of facet of VANET like its environment, standards and network architecture has been converse. Also various characteristics of VANET have been listed which eminent it from other networks like MANET, Cellular, and WSN. In VANET for receiving and generating traffic request routing is perform an important part which used for more prominent and expedient communication. This paper consist of comprehensive working and designing of different VANET routing protocols, finally a variety of attacks in VANET have been classified depending on the authentication, availability, privacy, confidentiality, non repudiation and data trust. The security in VANET is improves the routing of traffic status packets and provides right information to vehicles. It has been observed that the categorization helps to deal with different types of attack on routing protocols in VANET. While attack creates a more harsh condition, it is necessary to investigate the effect of attack on routing protocols which makes more protected vehicular environment.

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